



Filesystems deserve verification too!

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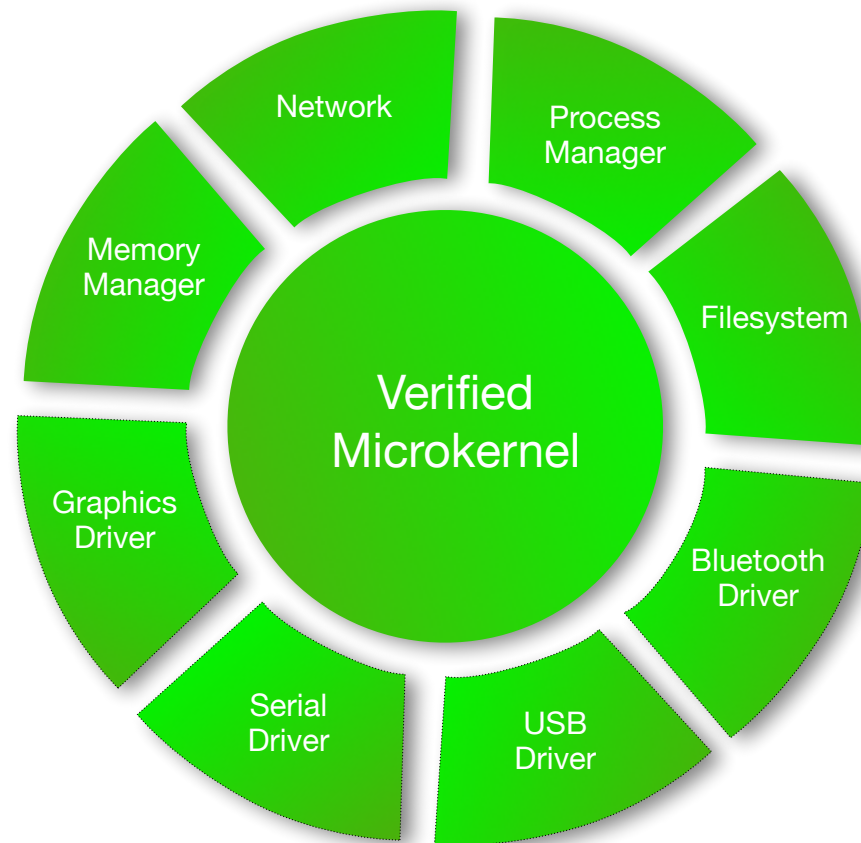


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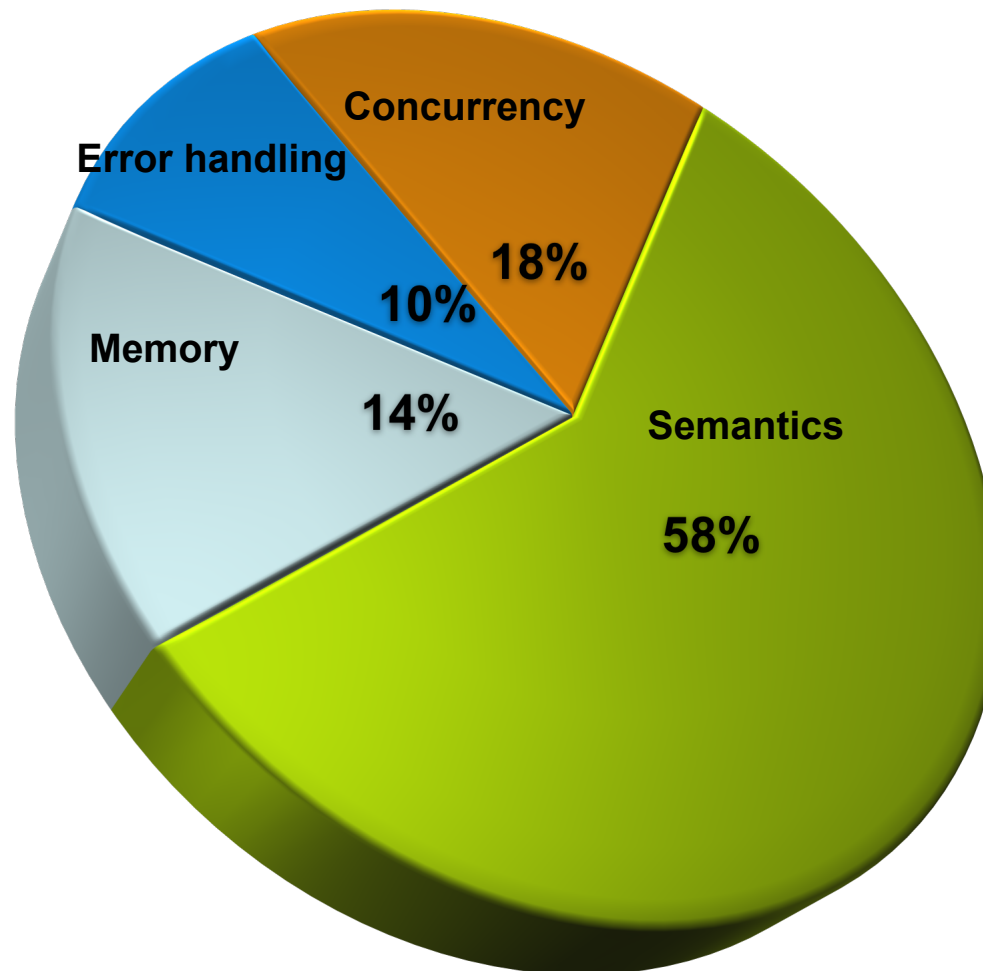


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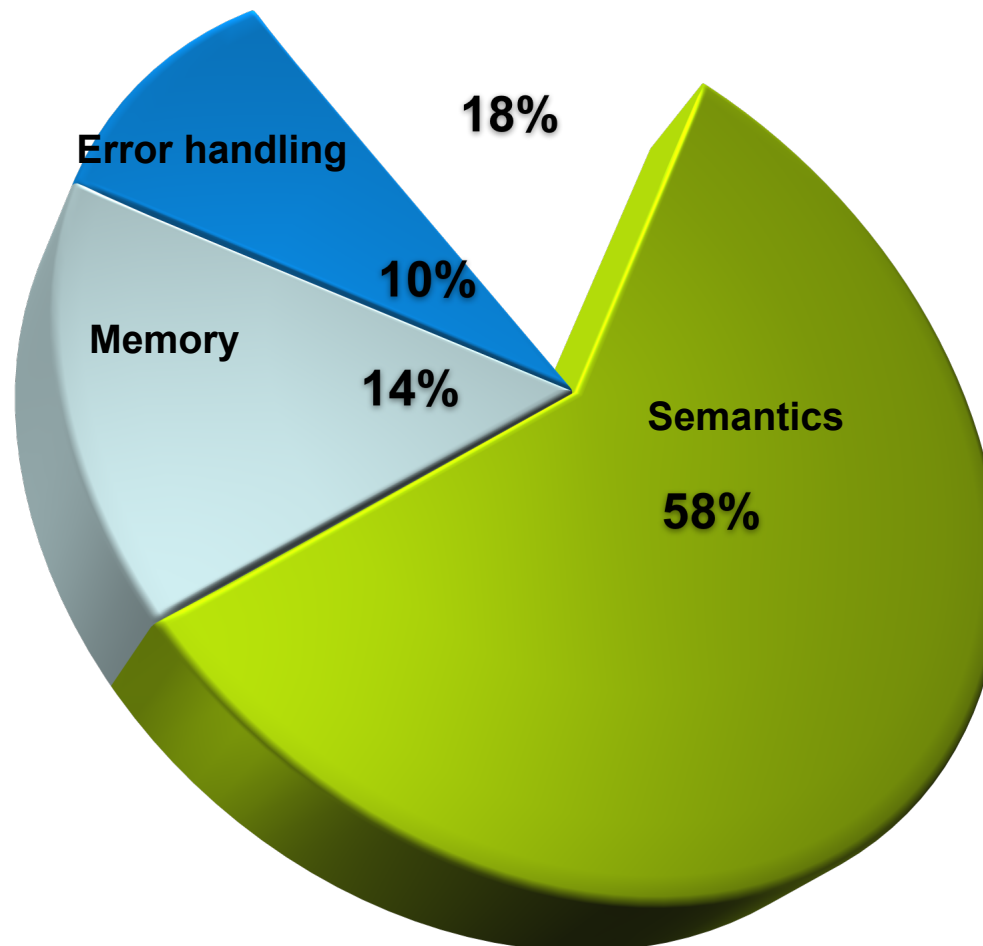
Towards a fully verified System

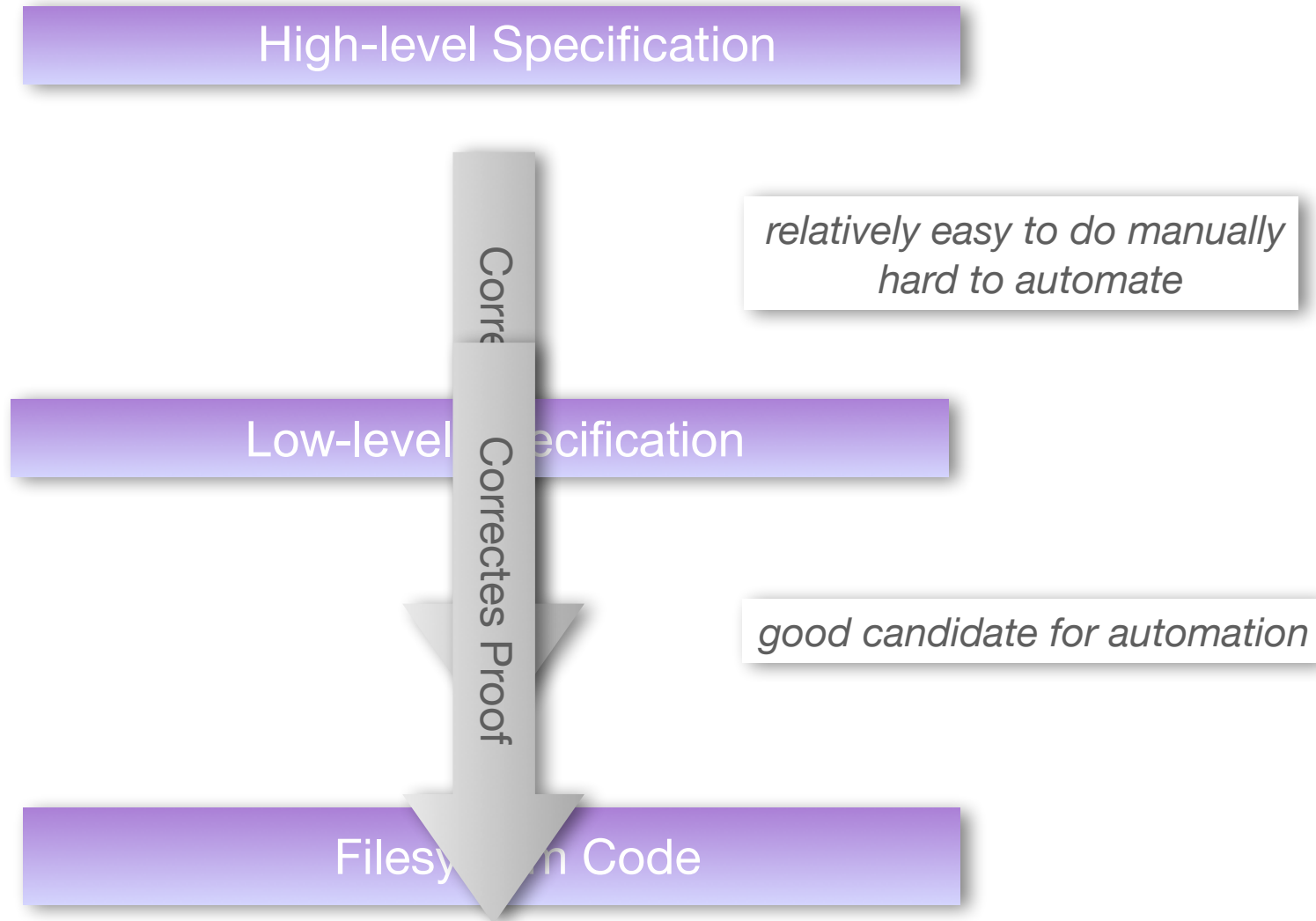


Causes of file system bugs



Causes of file system bugs







Abstract
Data
Structures Filesystem
Filesystem Code Data
serialisation/
de-serialisation

Filesystem Code

Abstract
Data
Structures

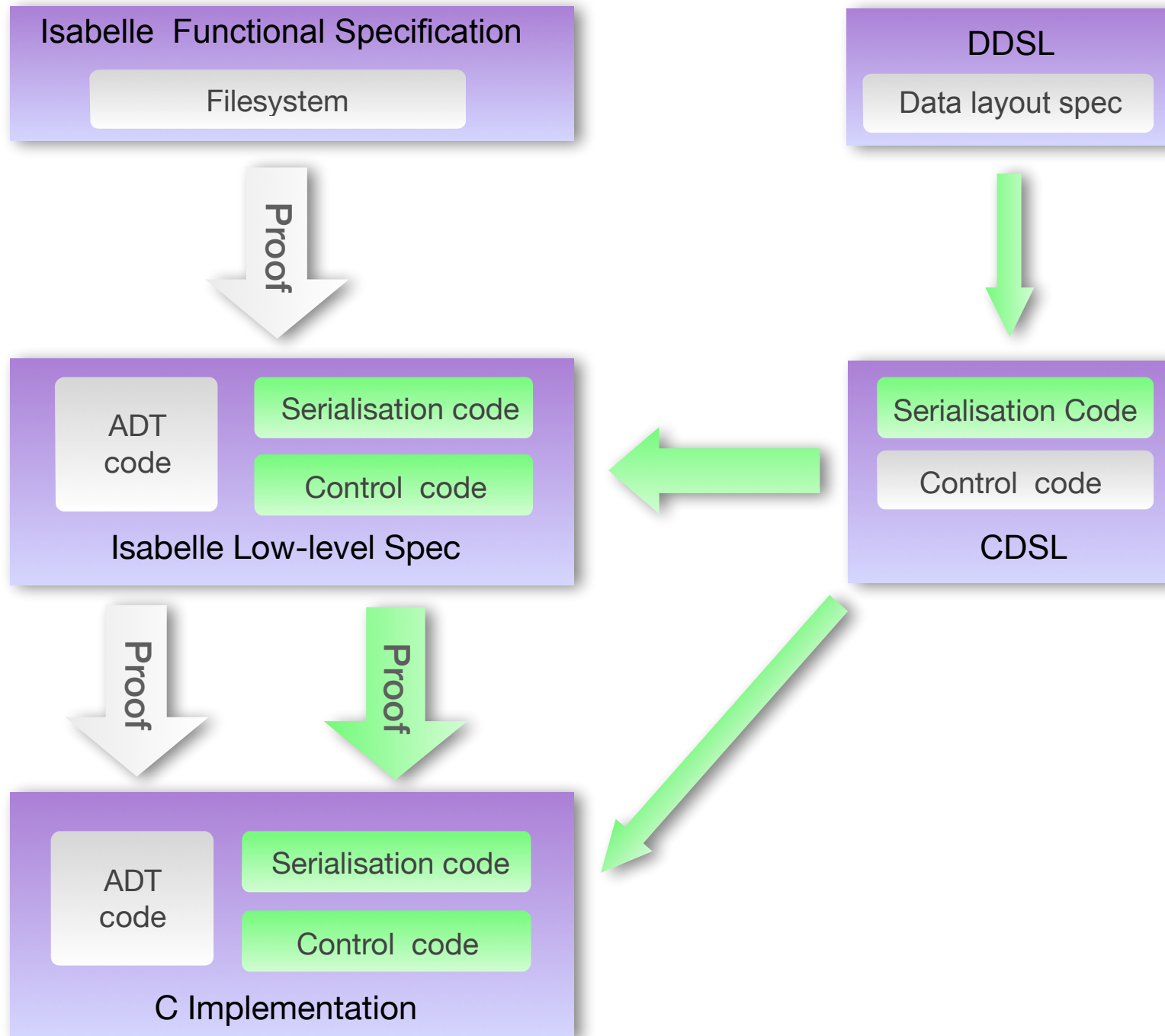
Filesystem
Logic

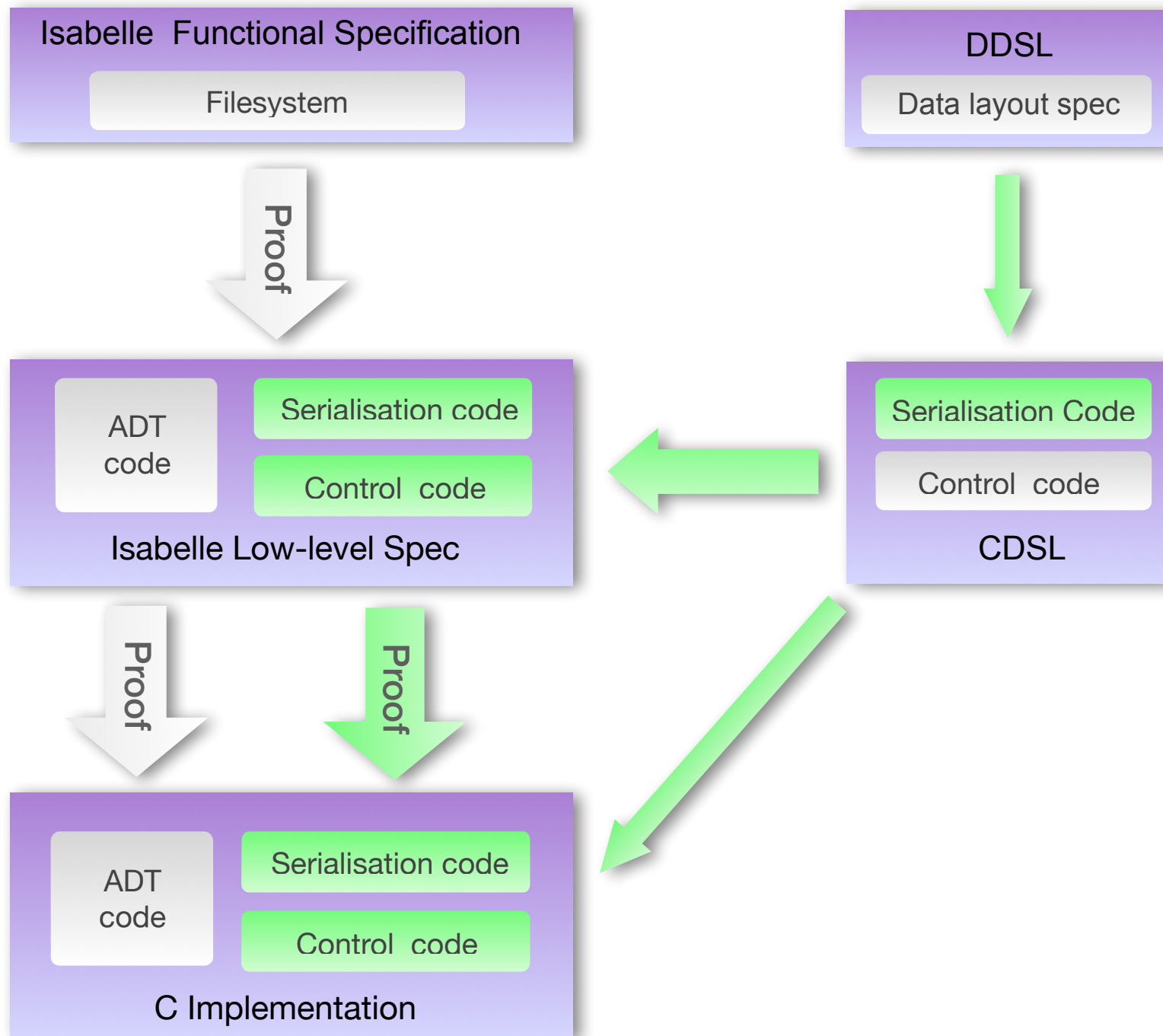
Data
serialisation/
de-serialisation

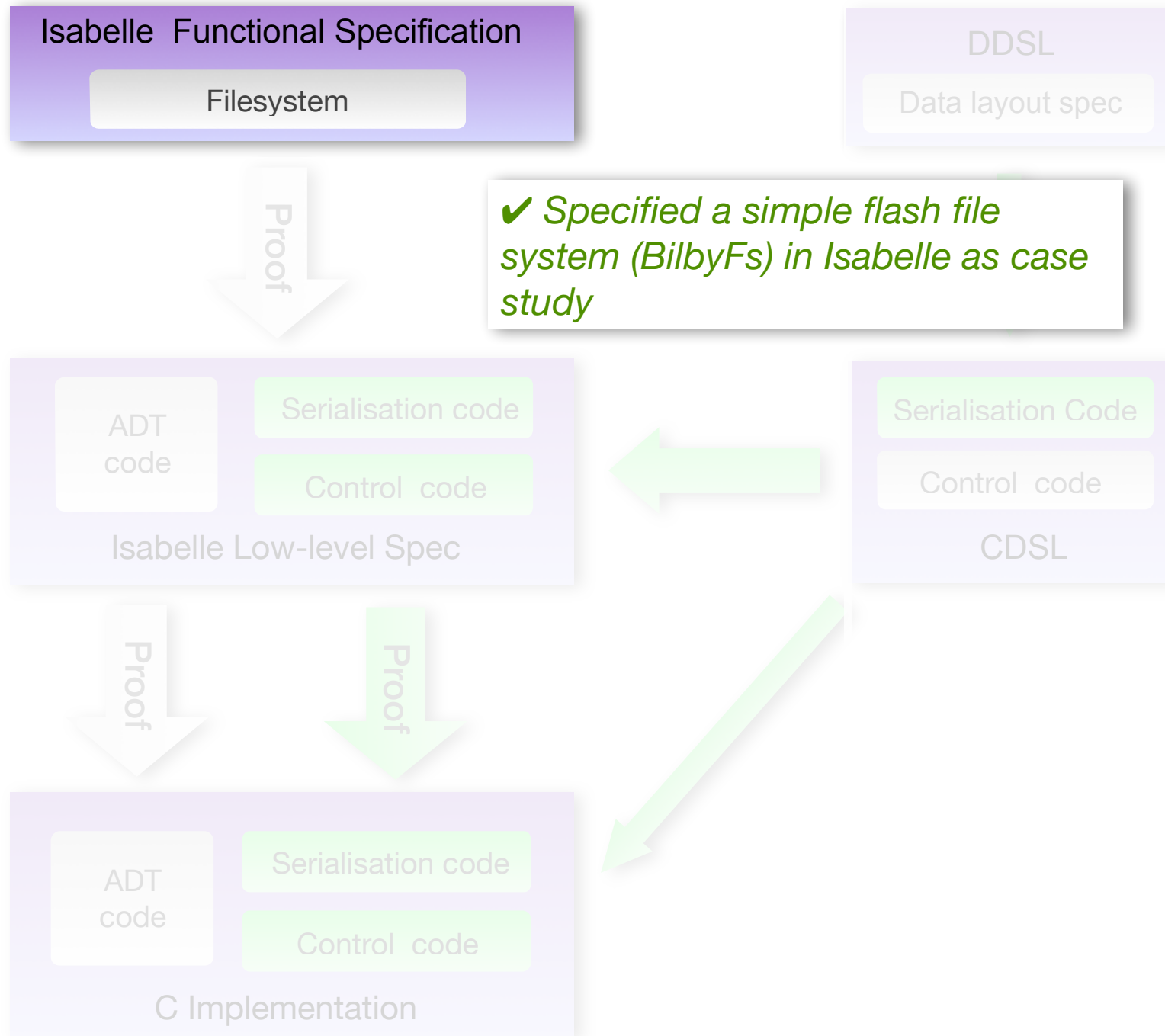


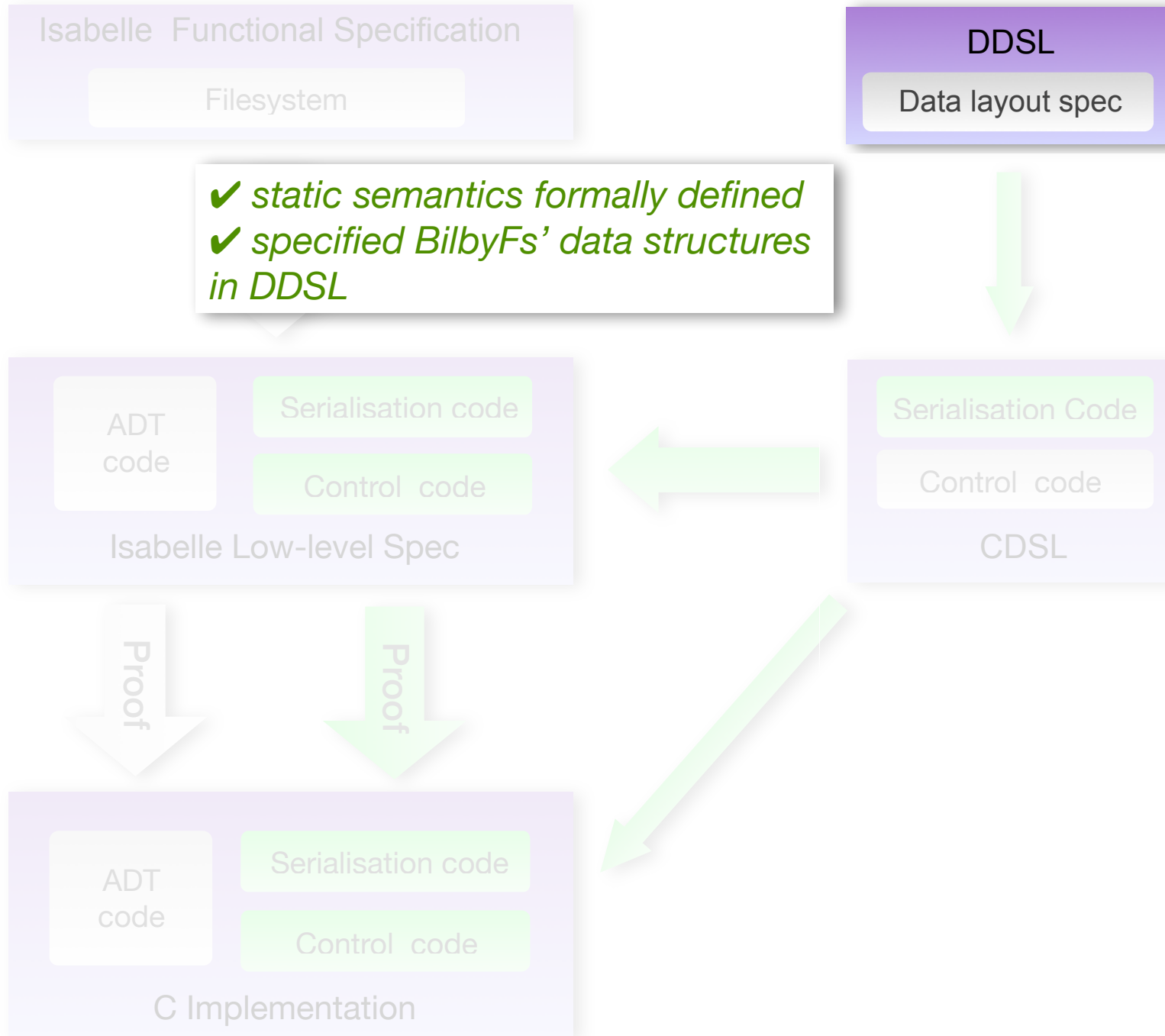
Filesystem
Logic

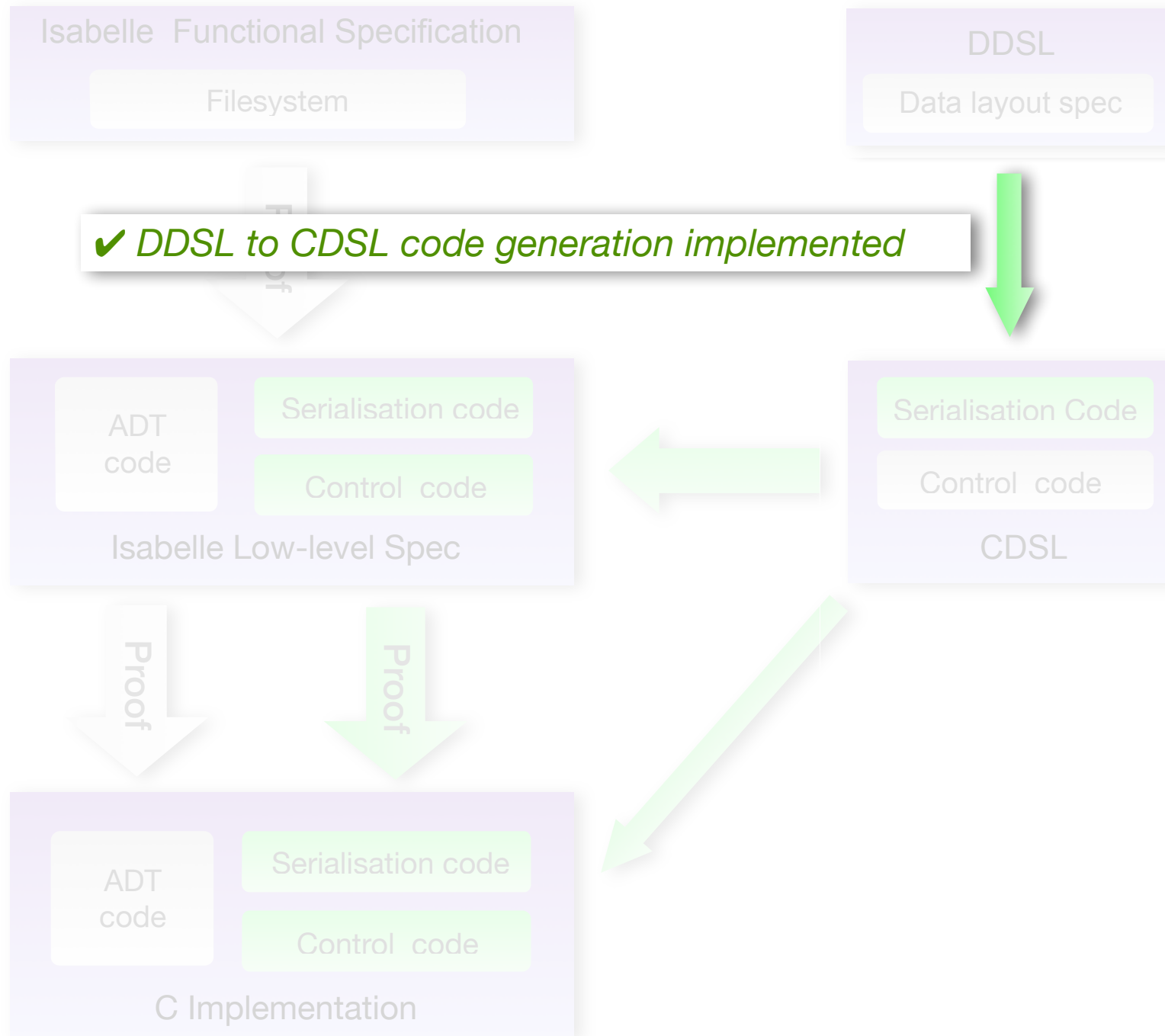
Data
serialisation/
de-serialisation

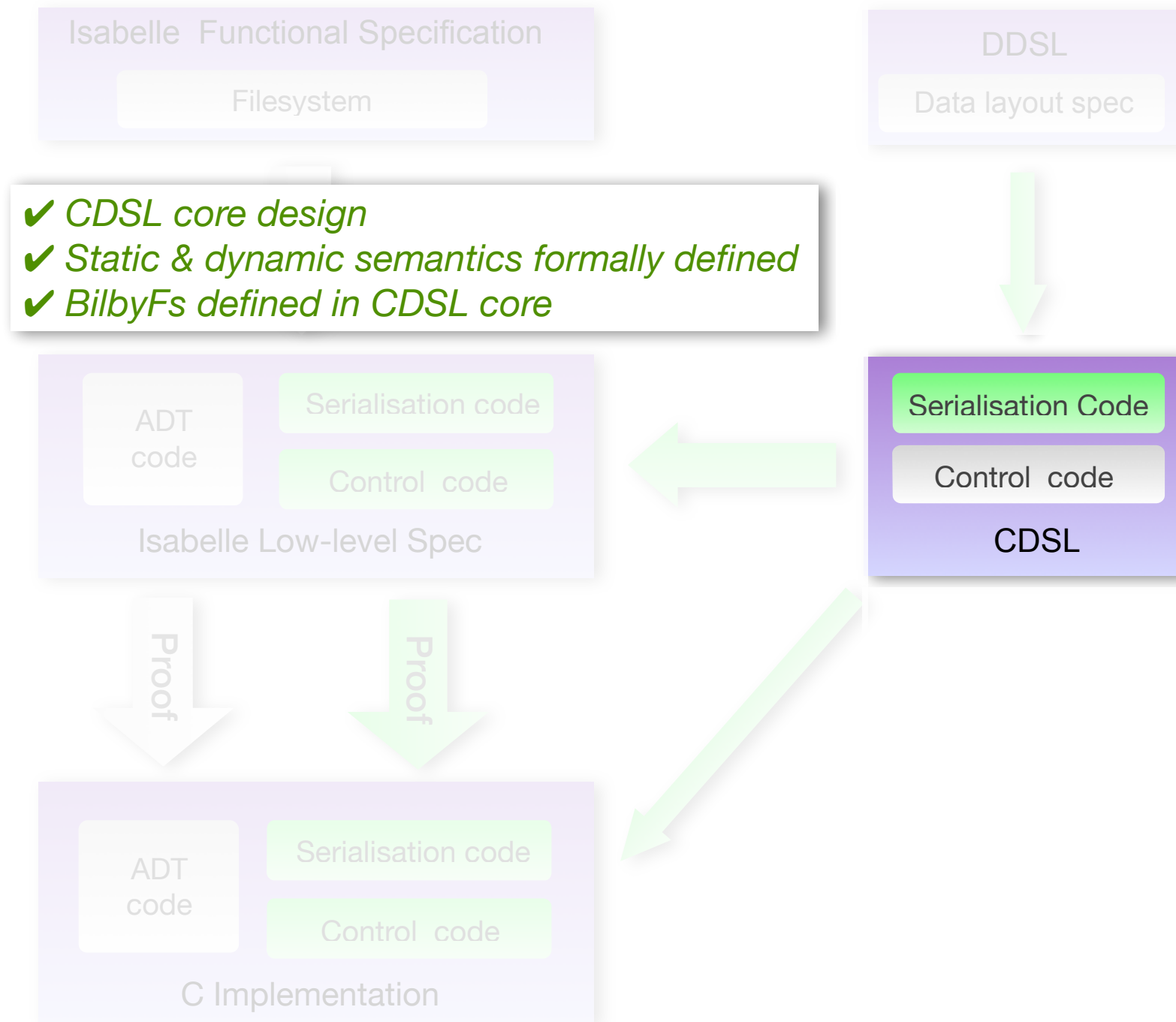


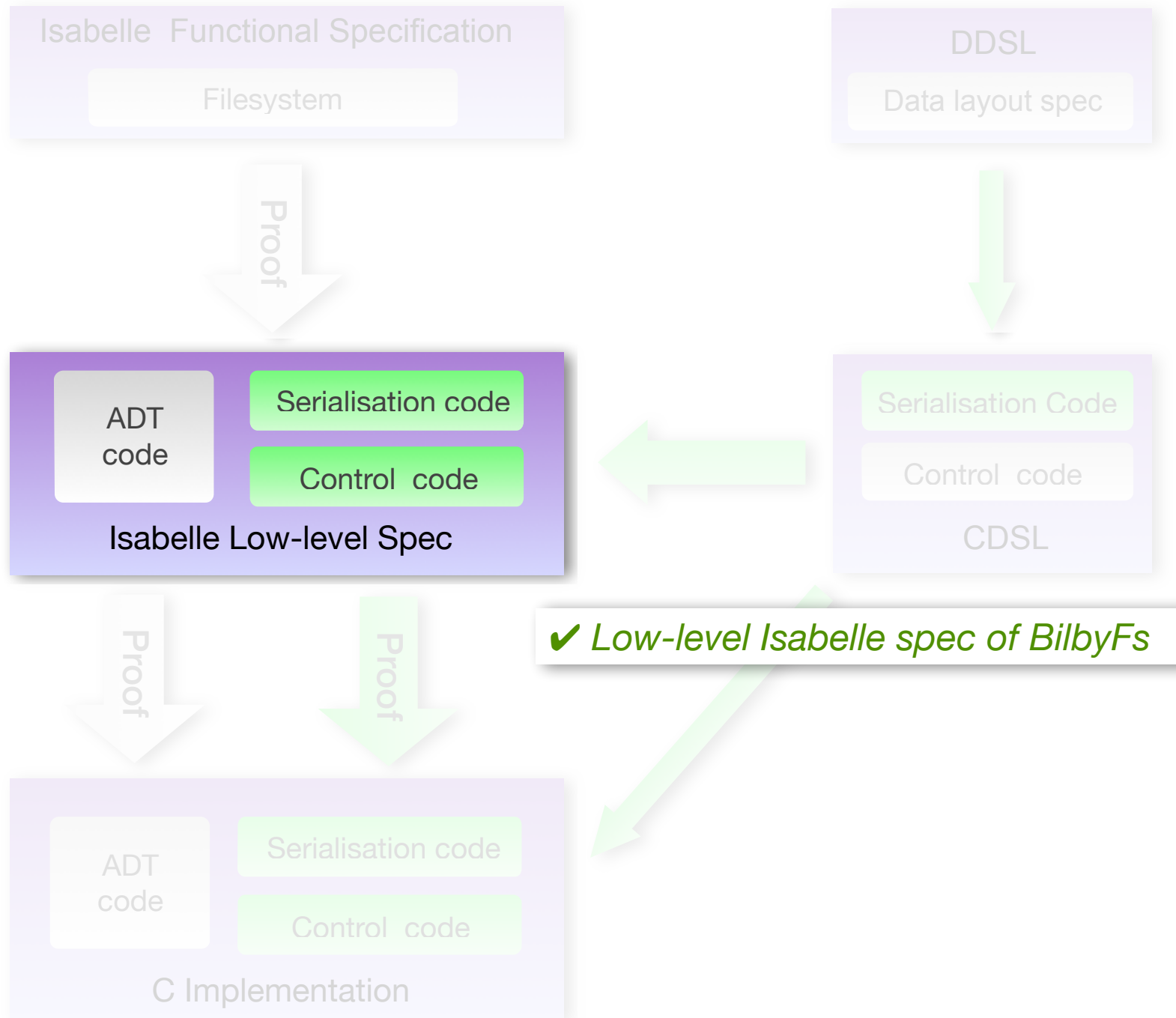


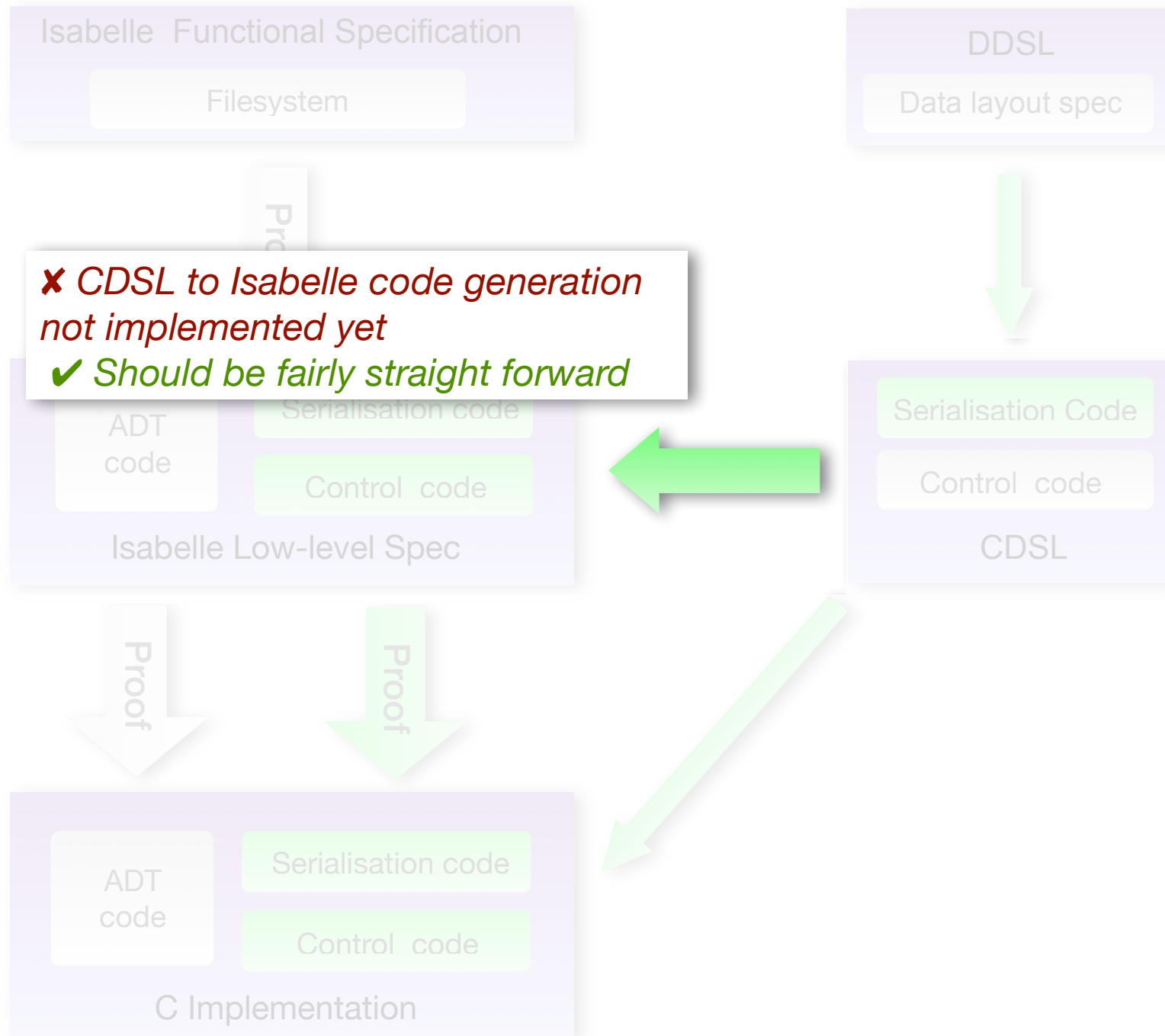


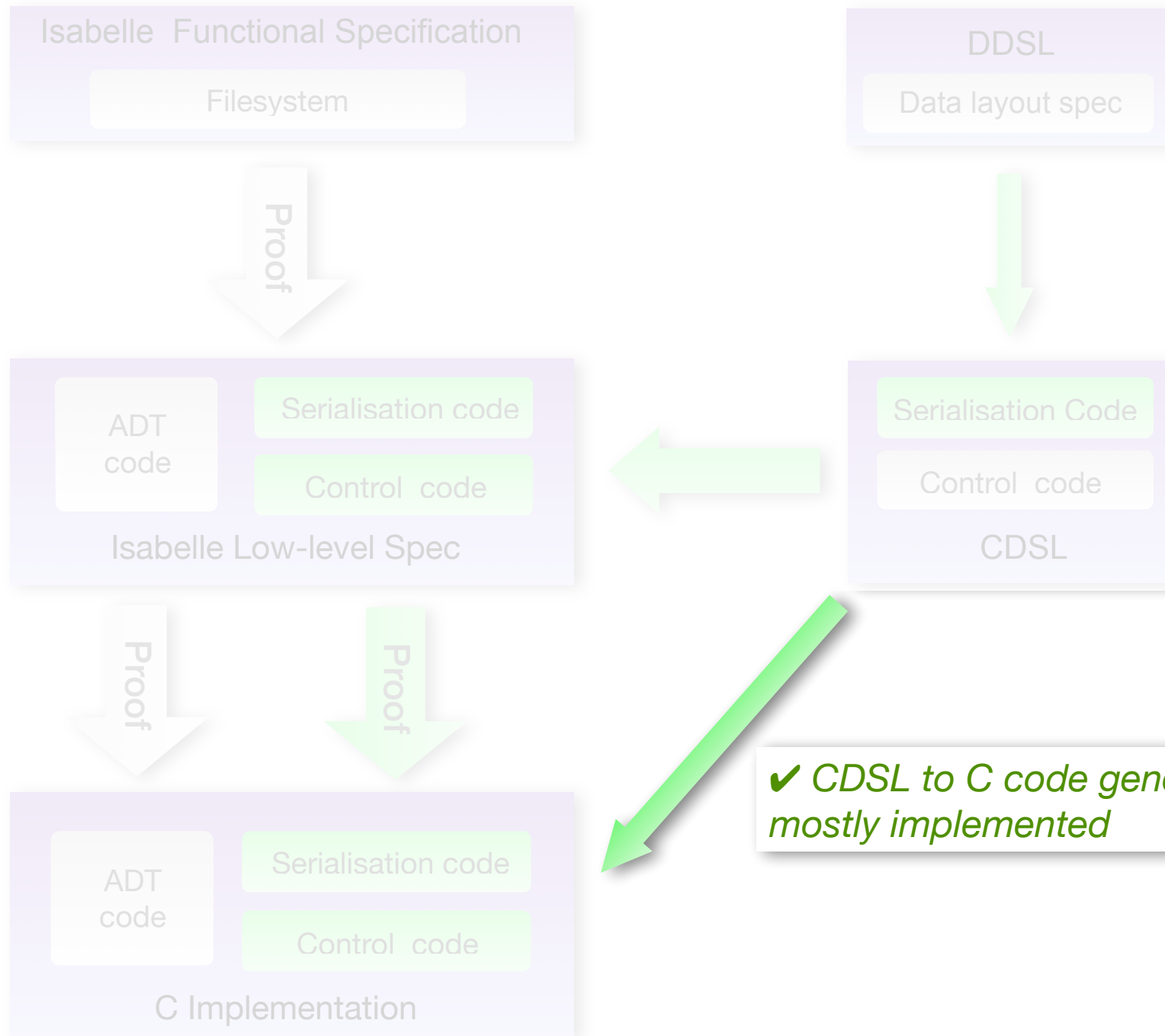


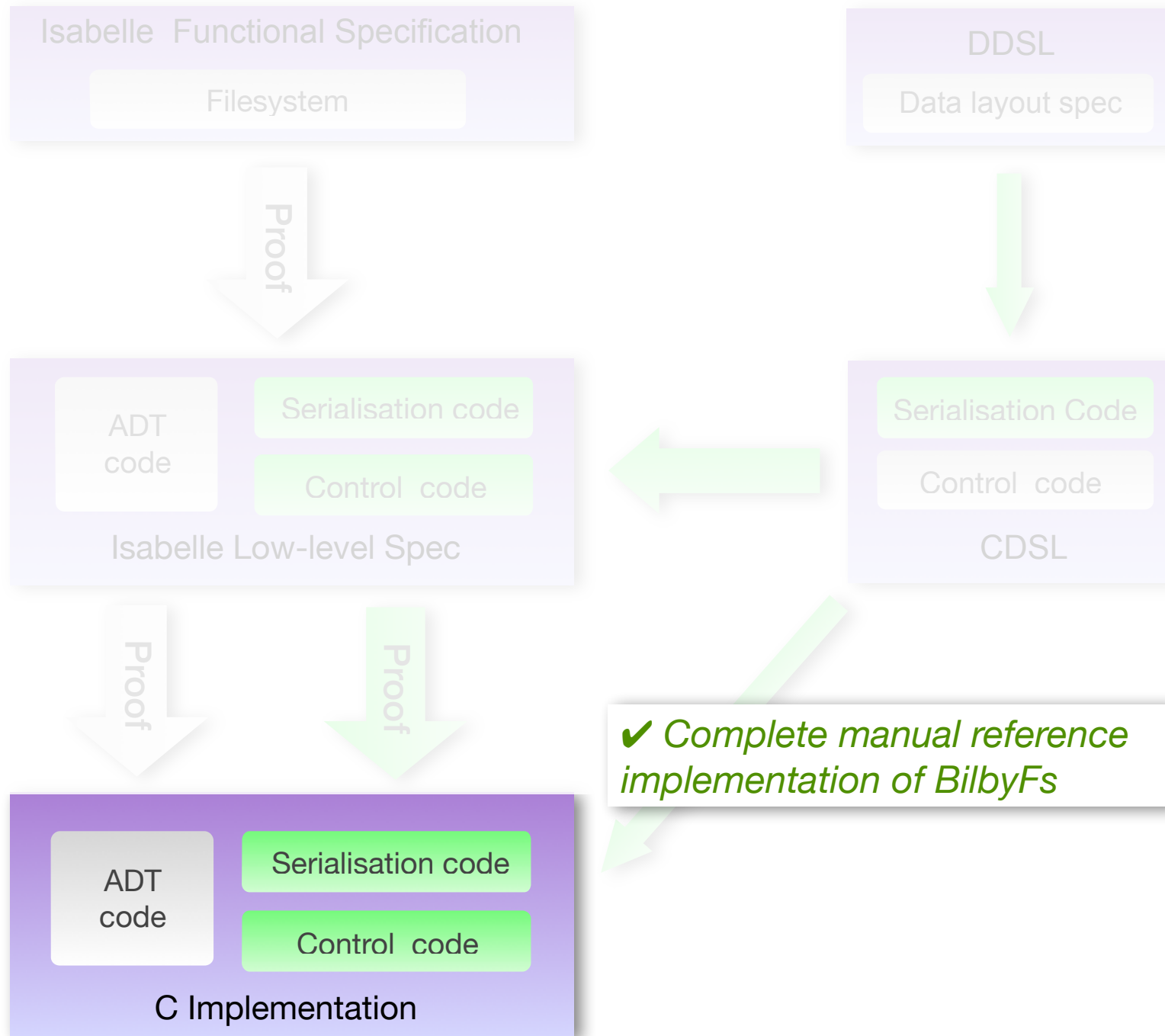


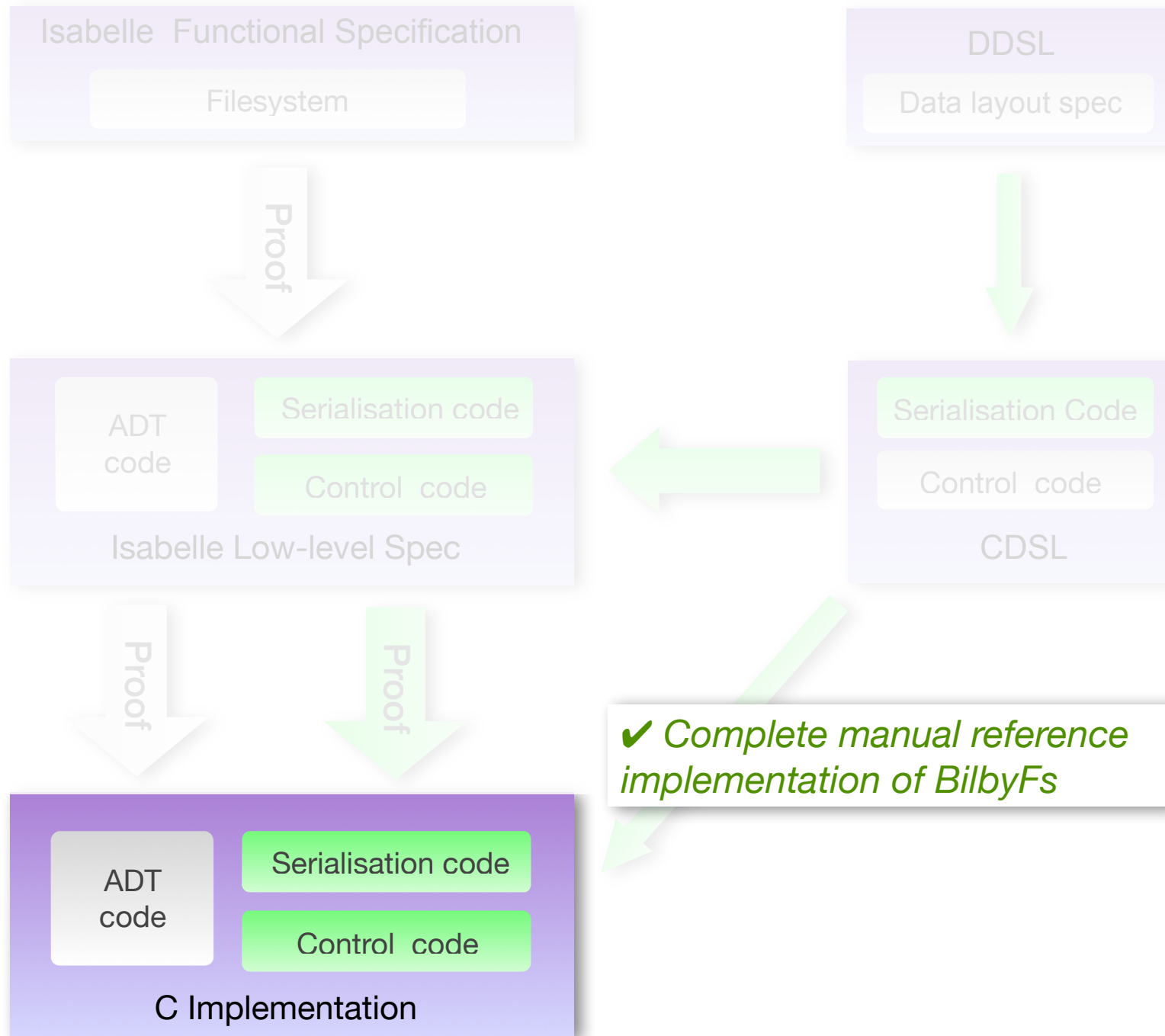


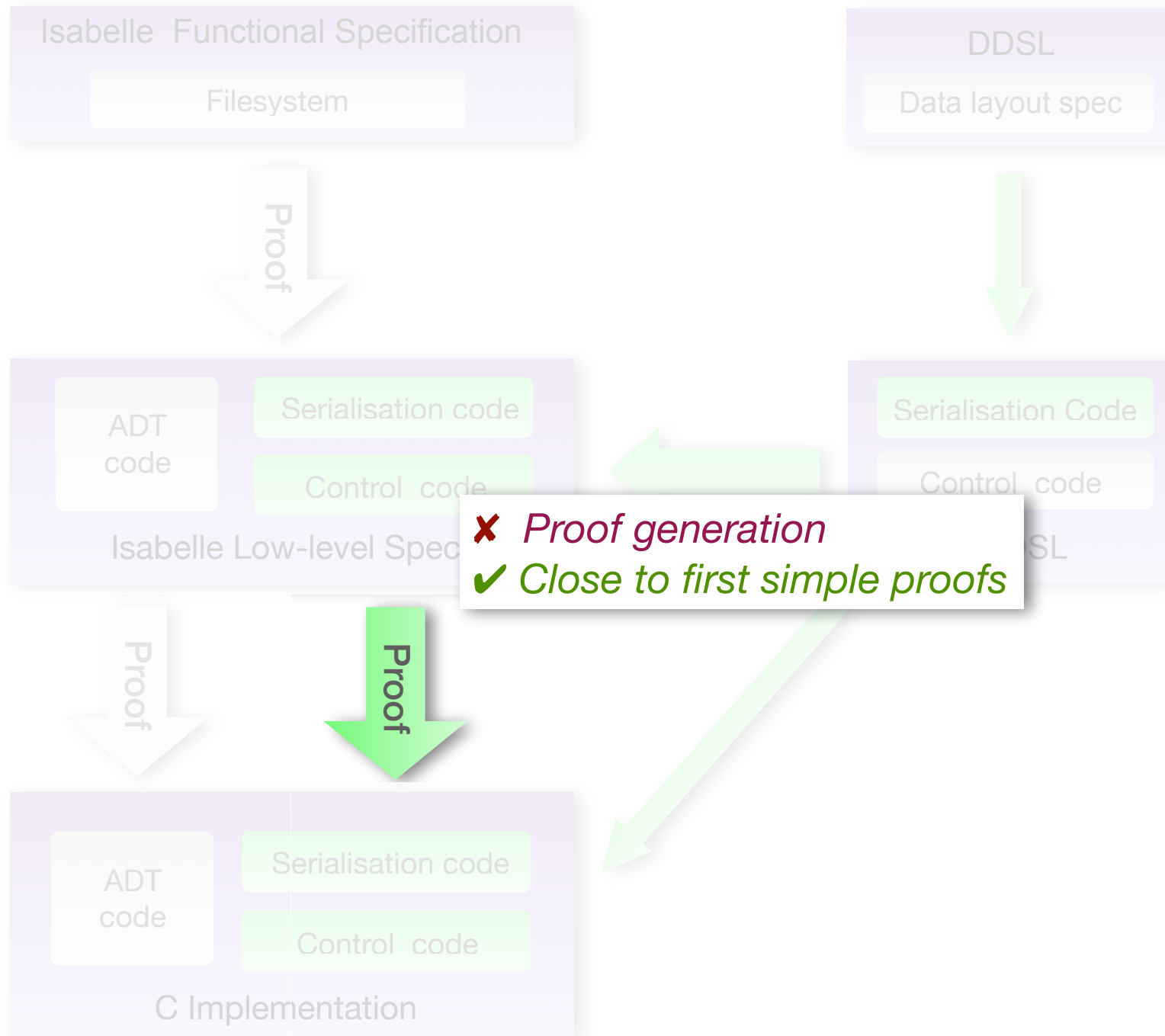












Design of the Data Description Language

Existing DDLs

how to specify data structures and data layout

how to express constraints on the values of the data structures

what and how to check statically

Existing verification tools

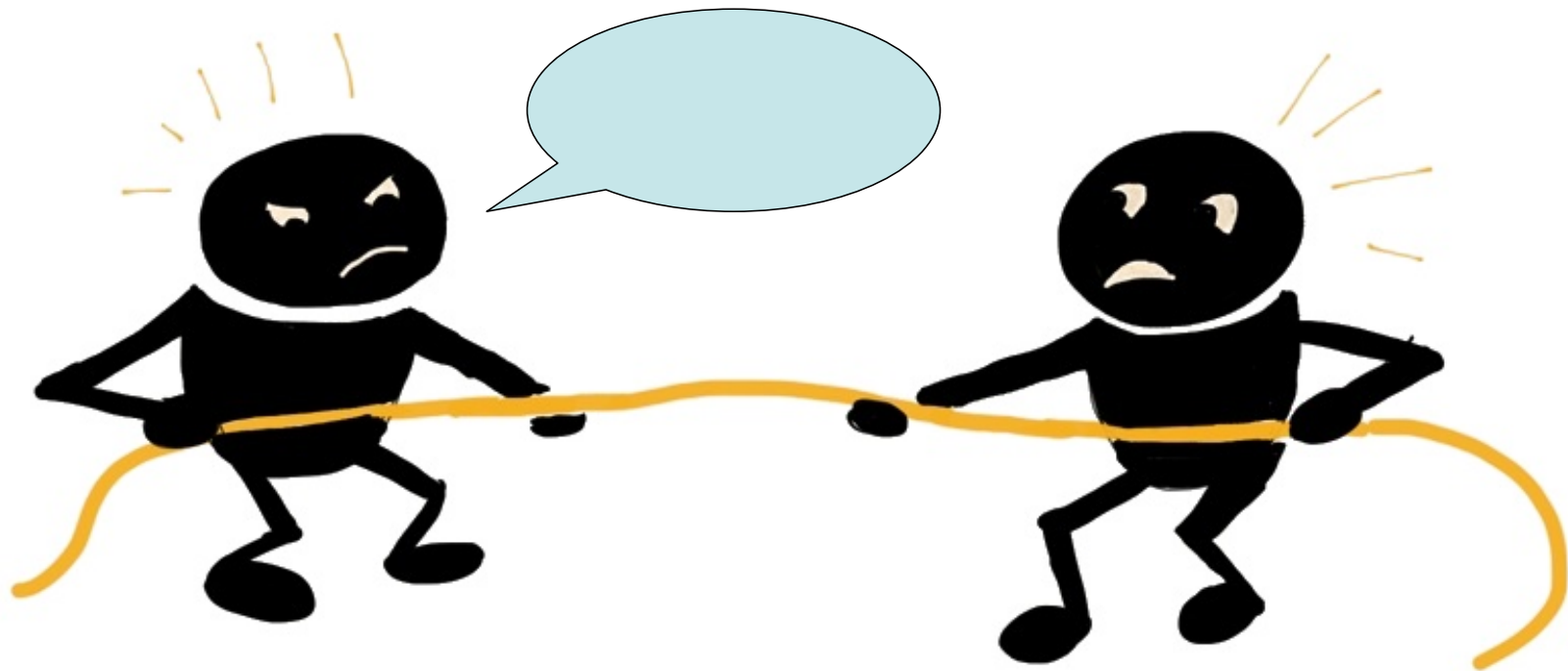
how to handle verification for tagged bitfield serialisation & de-serialisation

Properties of CDSL



- Powerful enough to express file system operations
- Compile to efficient C Code
 - Destructive updates
 - No excessive copying
- Express verification properties like
 - Type safety
 - Memory safety
 - Termination
 - Totality

Design of the Data Description Language



Systems:

- efficiency
- destructive updates
- expressiveness
- concise

Verification:

- controlled side effects
- memory & type safety
- termination
- express assertions

Design of the CDSL

- Linear type system allows interpretation via value as well as update semantics

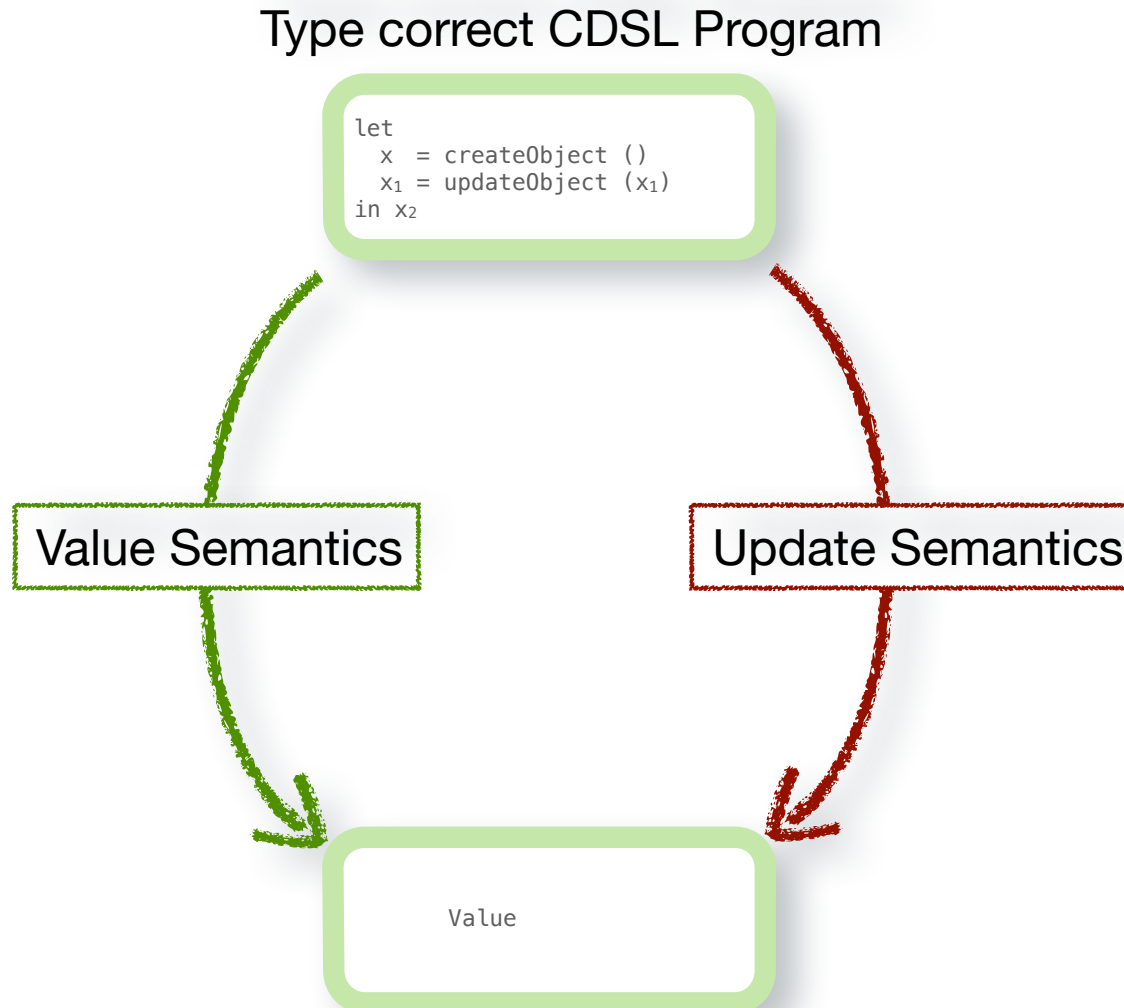
```
let
  x = createObject ()
  x1 = updateObject (x1)
in x2
```

```
let
  x = createObject ()
  x = updateObject (x)
in x
```

```
let
  x = createObject ()
  x1 = updateObject (x)
  _ = freeObject (x2)
in x2
```

```
let
  x = createObject ()
  x1 = updateObject (x)
in 5
```


Value and Update Semantics of CDSL



Design of the Control DSL



- Huge design space, not much related work
 - rapid prototyping essential
- Strong type system to express static properties
 - linear type system to prevent aliasing
 - error handling enforced by type system
- Value and update semantics
 - every type correct program can be interpreted as

DDSL example

Thank You

